

Company name	AEON CO., LTD.
Listings	TSE PRIME of Tokyo Stock Exchange
Security code	8267
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AEON Monthly Operating Performance of Major Consolidated Companies in June 2026

June Sales Trends:
•In June, customer traffic and the number of items purchased per transaction remained sluggish, reflecting prolonged seasonal rain fronts, record rainfall associated with the approach of three typhoons to mainland Japan, and cooler-than-usual weather compared with the extreme heat experienced in the previous year. As a result, sales of summer merchandise across apparel, food, and home categories lacked momentum. In addition, demand was affected by a rebound following sales of government-released stockpiled rice introduced in response to last year's rice shortages and sharp price increases, as well as by the previous expansion in demand for staple food alternatives to rice. Against this backdrop, the Group enhanced its product and service offerings to help customers stay comfortable while expanding assortments to meet seasonal demand during the rainy season. As value-conscious purchasing behavior has become increasingly entrenched, it has become more important than ever to clearly communicate the Group's price advantages to customers. Accordingly, the Group has strengthened sales promotion initiatives that clearly communicate the price and value of TOPVALU products and jointly procured National Brand products by leveraging the Group's scale advantages.
• In the Developer and Entertainment Business, the Group steadily implemented initiatives to drive customer traffic and capture summer demand. At AEON Mall, the "Super! COOOOOOL Campaign" was launched, enhancing the in-mall environment to provide a comfortable experience while expanding indoor and outdoor play areas for children, amusement facilities, and childcare support functions to further enhance the experiential value offered to local communities. In July, AEON Mall also launched cultural and educational events, including the Children's Shogi Championship and the High School Robot Sumo Championship, as well as experiential collaborative events such as "Let's Play with Pokémon at AEON Mall!", to attract more family visitors. At AEON Entertainment, IMAX with Laser (*1) was introduced at AEON Cinema in the newly opened AEON Hachioji Takiyama commercial complex. By integrating mall-based events and experiential content with cinema and entertainment offerings, the Company aims to drive additional customer traffic during the summer holiday season while enhancing the overall attractiveness of the facility.
•In the General Merchandise Store business at AEON Retail, same-store sales declined year on year, primarily due to the impact of the calendar, including one fewer holiday than in the previous year. In Food, however, performance remained solid, driven mainly by fresh products such as produce, meat, and seafood, supported by an expanded assortment of TOPVALU products, the Vietnam Fair promotion, and enhanced meal suggestions for Father's Day. Excluding the calendar effect, same-store food sales were broadly in line with the previous year's level. In Home and Leisure, AEON Retail continued to strengthen its leisure category to attract new customers, resulting in strong sales of hobby and craft products, including stationery and plastic model kits. Looking ahead to the peak summer season, AEON Retail will further strengthen merchandising initiatives and product offerings to address demand for convenient food products, cooling and UV-protection apparel, and heat-countermeasure products in the Home and Leisure category.
•In the Supermarket business, sales in the deli and fresh food departments, which have been strengthened to increase customer traffic and shopping frequency, remained solid. Looking ahead to the summer season, further growth in customer traffic will be pursued by extending early morning operating hours and enhancing offerings to meet demand for breakfast as well as ready-to-eat and convenient meal solutions.

*1 IMAX's premium cinema exhibition system, combining an advanced 4K laser projection system that delivers exceptional brightness, vivid colors, and deep contrast with a proprietary 12-channel sound system to provide a highly immersive moviegoing experience. (Unit : %)

FY2026	YoY sales	March	April	May	June	July	August	September	October	November	December	January	February
AEON RETAIL CO., LTD.	All stores	102.6	102.8	107.3	96.2								
	Same stores	100.5	100.9	105.9	94.8								
AEON MALL CO., LTD.	All stores	105.9	107.6	113.5	99.7								
	Same stores	104.6	106.5	112.5	98.6								
AEON Hokkaido Corporation	All stores	102.2	100.9	103.8	99.4								
	Same stores	102.6	101.4	104.3	99.8								
AEON KYUSHU CO., LTD.	All stores	101.7	101.5	104.8	98.5								
	Same stores	100.8	100.2	103.4	96.8								
CAN DO CO., LTD.	All stores	103.6	103.4	104.3	101.0								
	Same stores	101.8	103.9	106.0	100.5								
Maxvalu Tokai Co., Ltd.	All stores	100.4	98.3	102.5	100.8								
	Same stores	99.7	97.2	101.2	99.3								
FUJI CO.,LTD	All stores	97.1	95.7	99.9	94.2								
	Same stores	99.5	98.8	103.3	97.5								
MINISTOP CO., LTD.	All stores	93.5	89.6	93.7	89.2								
	Same stores	95.9	92.2	96.8	91.6								
COX CO., LTD.	All stores	100.2	99.1	103.9	85.3								
	Same stores	97.7	96.8	103.4	83.0								

- *Figures above are based on each company's disclosure policy.
- *1. All-store and same-store year-on-year sales of the above companies were calculated excluding the impact of the application of "Accounting Standard for Revenue Recognition (ASBJ Statement No. 29)"
- *2. For CAN DO CO., Ltd., both all-store and same-store sales YoY comparisons are computed after applying the revenue recognition standard mentioned above.
- *3. AEON KYUSHU CO., LTD. merged with Joyful Sun Co., Ltd. effective March 1, 2026.
- *4. MV Kanto, a subsidiary of United Super Markets Holdings Inc. acquired the Kanto business of Daiei, Inc. through an absorption-type company split and merged with AEON MARKET CO., LTD. effective March 1, 2026.
- *5. The results of United Super Markets Holdings Inc. and AEON Fantasy Co., LTD. and TSURUHA HOLDINGS INC.will be announced on the AEON website at a later date. <https://www.aeon.info/ir/library/monthly/>
- *6. The figures for AEON MALL CO., LTD. represent the sales performance of tenants operating within the shopping centers.
- *7. GFOOT CO., LTD. is scheduled to be delisted on June 23 and become a wholly owned subsidiary of AEON CO., LTD. through a share consolidation.
- «Year-over-year weekday rotation»
- ① Weekends: Sat. ±0day, Sun -1day. National holidays: This year; June None. , Last year; June None.
- ② Customer gratitude day: This year ; June 20th (Sat.), 30th (Tue.). , Last year ; June 20th (Fri.), 29th (Sun.), 30th (Mon.).

<Reference material: Segment information (preliminary version)> (Unit : %)

FY2026	YoY sales/Number of customers	March	April	May	June	July	August	September	October	November	December	January	February
The General Merchandise Store (GMS) Business	Same stores	100.8	100.9	105.2									
	Number of customers	100.4	99.4	102.6									
The Supermarket Business	Same stores	99.5	98.6	101.5									
	Number of customers	99.2	97.7	100.0									
The Discount Store Business	Same stores	97.2	99.0	101.7									
	Number of customers	100.0	100.5	101.6									
The Health and Wellness Business	Same stores	103.6	106.2	105.8									
	Number of customers	100.7	103.4	104.7									
Shopping Center Development Business	Same stores	103.8	106.3	112.4									
	Number of customers	101.8	103.3	107.7									
Services Business (Entertainment Business)	Same stores	112.7	116.5	113.4									
	Number of customers	115.1	113.7	110.7									
The Specialty Store Business	Same stores	98.7	100.8	107.0									
	Number of customers	96.8	100.2	105.8									

- * 8. The figures for the General Merchandise Store (GMS) Business are sourced from the results of 12 companies, including AEON RETAIL CO., LTD., AEON Hokkaido Corporation, and AEON KYUSHU CO., LTD., among others.
- * 9. The figures for the Supermarket Business are sourced from the results of 13 companies, including The Maruetsu, Inc., KASUMI CO., LTD, Inageya Co., Ltd., MaxValu Tokai Co., Ltd., and FUJI CO., LTD., among others.
- *10. The figures for the Discount Store Business are sourced from the results of 3 companies, including AEON BIG CO., LTD. and BIG-A CO., LTD., and another company.
- *11. The figures for the Health and Wellness Business are sourced from the results of 3 companies, WELCIA YAKKYOKU CO., LTD., and others.
- *12. The figures for the Shopping Center Development Businesss are sourced from the results of specialty store sales in mall-type DV operations of AEON MALL CO., LTD., AEON RETAIL CO., LTD., and AEON Tohoku CO., LTD.
- *13. The figures for the Services Business (Entertainment Business) are sourced from the results of 5 companies, AEON Fantasy Co., LTD., AEON Entertainment CO., LTD., among others.
- Notably, AEON DELIGHT CO., LTD. is excluded from the dataset.
- *14. The figures for Specialty Store Business are sourced from the results of 7 companies including COX CO., LTD., GFOOT CO., LTD., AEON PET CO.,LTD., and Mega Sports Co., LTD. among others.
- *15. The results of June will be announced on the AEON website at a later date.